

	Our School Vision Our school is a community where each person is valued as a child of God. We are a Church of England school, inspired and guided by the life and teaching of Jesus. We work together to create a caring, friendly and safe school family, to enable the whole school community to flourish and each person reach their full God-given potential.	Our core values friendship hope perseverance
Our Motto <i>"The ones who plant and the ones who water work together as a team with the same purpose."</i> 1 Corinthians 3:8 We believe that with God's help when we all work as a TEAM - Together Everyone Achieves More.		

Progression in Design and Technology

Key concepts	Year 3			Year 4			Year 5			Year 6		
	AUTUMN	SPRING	SUMMER	AUTUMN	SPRING	SUMMER	AUTUMN	SPRING	SUMMER	AUTUMN	SPRING	SUMMER
 structures  mechanics  construction  electronics  Digital control  textiles  nutrition	How can we make Christmas special for someone else? MECHANISMS  structures  mechanics  construction (A pop-up toy using pneumatic systems) Design/Plan, measure	How can we make something better? TEXTILES  textiles (Phone pouches) (Science link) Design/Plan, measure and cut, sewing, evaluate.	How can we cook our own healthy food? COOKING AND NUTRITION  nutrition (Healthy sandwich to take to the seaside) (Topic link-Victorian children &	How can we make Christmas special for someone else? MECHANISMS  structures  mechanics  construction (A moving book on 'The Nativity' using levers	How can we make something better? TEXTILES  textiles (Pencil cases) (Science link) Design/Plan, measure and cut, fasteners, sewing, evaluate.	How can we cook our own healthy food? COOKING AND NUTRITION  nutrition (Healthy soup) (Science link) Design/Plan, measure and	How can we make Christmas special for someone else? MECHANISMS  structures  mechanics  construction (A moving Christmas toy using Cams)	How can we make something better? TEXTILES  textiles (Travel bags) (Science link) Design/Plan, measure and cut, recycle,	How can we cook our own healthy food? COOKING AND NUTRITION  nutrition (Making bread) (Science link) - Design/Plan	How can we make Christmas special for someone else? MECHANISMS  structures  mechanics  construction  electronics (An electronic toy using a pulley and belt system)	How can we make something better? TEXTILES  textiles (Bucket hats) (Science link) Design/Plan, measure and cut, recycle, reuse, sewing, evaluate.	How can we cook our own healthy food? COOKING AND NUTRITION  nutrition (Healthy pizza) (Science link) - Design/Plan,

	and cut, make, evaluate.		<i>Science link)</i> Design/Plan, cut/grate, make, evaluate.	and linkages) (<i>RE link</i>) - Design/Pla n, measure and cut, lever make, evaluate.		cut, make, evaluate.	Design/Plan , measure and cut, cam make, evaluate.	reuse, fasteners, sewing, evaluate.	, measure and knead, make, evaluate.	(<i>Science link</i>) - Design/Pla n, measure and cut, saw, electrical circuit, pulley, belt, make, evaluate.		measure, cut, grate, make, evaluate. (including base making)
	 Designing: Understanding contexts, users and purposes <u>Across KS2 pupils should:</u> • work confidently within a range of contexts, such as the home, school, leisure, culture, enterprise, industry and the wider environment • describe the purpose of their products • indicate the design features of their products that will appeal to intended users • explain how particular parts of their products work <u>In early KS2 pupils should also:</u> • gather information about the needs and wants of particular individuals and groups • develop their own design criteria and use these to inform their ideas			 Designing: Understanding contexts, users and purposes <u>Across KS2 pupils should:</u> • work confidently within a range of contexts, such as the home, school, leisure, culture, enterprise, industry and the wider environment • describe the purpose of their products • indicate the design features of their products that will appeal to intended users • explain how particular parts of their products work <u>In early KS2 pupils should also:</u> • gather information about the needs and wants of particular individuals and groups • develop their own design criteria and use these to inform their ideas			 Designing: Understanding contexts, users and purposes <u>Across KS2 pupils should:</u> • work confidently within a range of contexts, such as the home, school, leisure, culture, enterprise, industry and the wider environment • describe the purpose of their products • indicate the design features of their products that will appeal to intended users • explain how particular parts of their products work <u>In late KS2 pupils should also:</u> • carry out research, using surveys, interviews, questionnaires and web-based resources			 Designing: Understanding contexts, users and purposes <u>Across KS2 pupils should:</u> • work confidently within a range of contexts, such as the home, school, leisure, culture, enterprise, industry and the wider environment • describe the purpose of their products • indicate the design features of their products that will appeal to intended users • explain how particular parts of their products work <u>In late KS2 pupils should also:</u> • carry out research, using surveys, interviews, questionnaires and web-based resources		

			• identify the needs, wants, preferences and values of particular individuals and groups • develop a simple design specification to guide their thinking	• identify the needs, wants, preferences and values of particular individuals and groups • develop a simple design specification to guide their thinking
	 Designing: Generating, developing, modelling and communicating ideas <u>Across KS2 pupils should:</u> • share and clarify ideas through discussion • model their ideas using prototypes and pattern pieces • use annotated sketches, cross-sectional drawings and exploded diagrams to develop and communicate their ideas • use computer-aided design to develop and communicate their ideas <u>In early KS2 pupils should also:</u> • generate realistic ideas, focusing on the needs of the user • make design decisions that take account of the availability of resources	 Designing: Generating, developing, modelling and communicating ideas <u>Across KS2 pupils should:</u> • share and clarify ideas through discussion • model their ideas using prototypes and pattern pieces • use annotated sketches, cross-sectional drawings and exploded diagrams to develop and communicate their ideas • use computer-aided design to develop and communicate their ideas <u>In early KS2 pupils should also:</u> • generate realistic ideas, focusing on the needs of the user • make design decisions that take account of the availability of resources	 Designing: Generating, developing, modelling and communicating ideas <u>Across KS2 pupils should:</u> • share and clarify ideas through discussion • model their ideas using prototypes and pattern pieces • use annotated sketches, cross-sectional drawings and exploded diagrams to develop and communicate their ideas • use computer-aided design to develop and communicate their ideas <u>In late KS2 pupils should also:</u> • generate innovative ideas, drawing on research • make design decisions, taking account of constraints such as time, resources and cost	 Designing: Generating, developing, modelling and communicating ideas <u>Across KS2 pupils should:</u> • share and clarify ideas through discussion • model their ideas using prototypes and pattern pieces • use annotated sketches, cross-sectional drawings and exploded diagrams to develop and communicate their ideas • use computer-aided design to develop and communicate their ideas <u>In late KS2 pupils should also:</u> • generate innovative ideas, drawing on research • make design decisions, taking account of constraints such as time, resources and cost
	 Making Planning <u>Across KS2 pupils should:</u>	 Making Planning <u>Across KS2 pupils should:</u>	 Making Planning <u>Across KS2 pupils should:</u>	 Making Planning <u>Across KS2 pupils should:</u>

	• select tools and equipment suitable for the task • explain their choice of tools and equipment in relation to the skills and techniques they will be using • select materials and components suitable for the task • explain their choice of materials and components according to functional properties and aesthetic qualities <u>In early KS2 pupils should also:</u> • order the main stages of making	• select tools and equipment suitable for the task • explain their choice of tools and equipment in relation to the skills and techniques they will be using • select materials and components suitable for the task • explain their choice of materials and components according to functional properties and aesthetic qualities <u>In early KS2 pupils should also:</u> • order the main stages of making	• select tools and equipment suitable for the task • explain their choice of tools and equipment in relation to the skills and techniques they will be using • select materials and components suitable for the task • explain their choice of materials and components according to functional properties and aesthetic qualities <u>In late KS2 pupils should also:</u> • produce appropriate lists of tools, equipment and materials that they need • formulate step-by-step plans as a guide to making	• select tools and equipment suitable for the task • explain their choice of tools and equipment in relation to the skills and techniques they will be using • select materials and components suitable for the task • explain their choice of materials and components according to functional properties and aesthetic qualities <u>In late KS2 pupils should also:</u> • produce appropriate lists of tools, equipment and materials that they need • formulate step-by-step plans as a guide to making
	 Making Practical skills and techniques <u>Across KS2 pupils should:</u> • follow procedures for safety and hygiene • use a wider range of materials and components than KS1, including construction materials and kits, textiles, food ingredients, mechanical components and electrical components <u>In early KS2 pupils should also:</u>	 Making Practical skills and techniques <u>Across KS2 pupils should:</u> • follow procedures for safety and hygiene • use a wider range of materials and components than KS1, including construction materials and kits, textiles, food ingredients, mechanical components and electrical components <u>In early KS2 pupils should also:</u>	 Making Practical skills and techniques <u>Across KS2 pupils should:</u> • follow procedures for safety and hygiene • use a wider range of materials and components than KS1, including construction materials and kits, textiles, food ingredients, mechanical components and electrical components <u>In late KS2 pupils should also:</u>	 Making Practical skills and techniques <u>Across KS2 pupils should:</u> • follow procedures for safety and hygiene • use a wider range of materials and components than KS1, including construction materials and kits, textiles, food ingredients, mechanical components and electrical components <u>In late KS2 pupils should also:</u>

	• measure, mark out, cut and shape materials and components with some accuracy • assemble, join and combine materials and components with some accuracy • apply a range of finishing techniques, including those from art and design, with some accuracy	• measure, mark out, cut and shape materials and components with some accuracy • assemble, join and combine materials and components with some accuracy • apply a range of finishing techniques, including those from art and design, with some accuracy	• accurately measure, mark out, cut and shape materials and components • accurately assemble, join and combine materials and components • accurately apply a range of finishing techniques, including those from art and design • use techniques that involve a number of steps • demonstrate resourcefulness when tackling practical problems	• accurately measure, mark out, cut and shape materials and components • accurately assemble, join and combine materials and components • accurately apply a range of finishing techniques, including those from art and design • use techniques that involve a number of steps • demonstrate resourcefulness when tackling practical problems
	  Evaluating Own ideas and products <u>Across KS2 pupils should:</u> • identify the strengths and areas for development in their ideas and products • consider the views of others, including intended users, to improve their work <u>In early KS2 pupils should also:</u> • refer to their design criteria as they design and make • use their design criteria to evaluate their completed products	  Evaluating Own ideas and products <u>Across KS2 pupils should:</u> • identify the strengths and areas for development in their ideas and products • consider the views of others, including intended users, to improve their work <u>In early KS2 pupils should also:</u> • refer to their design criteria as they design and make • use their design criteria to evaluate their completed products	  Evaluating Own ideas and products <u>Across KS2 pupils should:</u> • identify the strengths and areas for development in their ideas and products • consider the views of others, including intended users, to improve their work <u>In late KS2 pupils should also:</u> • critically evaluate the quality of the design, manufacture and fitness for purpose of their products as they design and make • evaluate their ideas and products against their original design specification	  Evaluating Own ideas and products <u>Across KS2 pupils should:</u> • identify the strengths and areas for development in their ideas and products • consider the views of others, including intended users, to improve their work <u>In late KS2 pupils should also:</u> • critically evaluate the quality of the design, manufacture and fitness for purpose of their products as they design and make • evaluate their ideas and products against their original design specification
	  Evaluating  Existing products	  Evaluating  Existing products	  Evaluating  Existing products	  Evaluating  Existing products

	<u>Across KS2 pupils should investigate and analyse:</u> • how well products have been designed • how well products have been made • why materials have been chosen • what methods of construction have been used • how well products work • how well products achieve their purposes • how well products meet user needs and wants <u>In early KS2 pupils should also investigate and analyse:</u> • who designed and made the products • where products were designed and made • when products were designed and made • whether products can be recycled or reused	<u>Across KS2 pupils should investigate and analyse:</u> • how well products have been designed • how well products have been made • why materials have been chosen • what methods of construction have been used • how well products work • how well products achieve their purposes • how well products meet user needs and wants <u>In early KS2 pupils should also investigate and analyse:</u> • who designed and made the products • where products were designed and made • when products were designed and made • whether products can be recycled or reused	<u>Across KS2 pupils should investigate and analyse:</u> • how well products have been designed • how well products have been made • why materials have been chosen • what methods of construction have been used • how well products work • how well products achieve their purposes • how well products meet user needs and wants <u>In late KS2 pupils should also investigate and analyse:</u> • how much products cost to make • how innovative products are • how sustainable the materials in products are • what impact products have beyond their intended purpose	<u>Across KS2 pupils should investigate and analyse:</u> • how well products have been designed • how well products have been made • why materials have been chosen • what methods of construction have been used • how well products work • how well products achieve their purposes • how well products meet user needs and wants <u>In late KS2 pupils should also investigate and analyse:</u> • how much products cost to make • how innovative products are • how sustainable the materials in products are • what impact products have beyond their intended purpose
	Evaluating Key events and individuals <u>Across KS2 pupils should know:</u> • about inventors, designers, engineers, chefs and manufacturers who have developed ground-breaking products	Evaluating Key events and individuals <u>Across KS2 pupils should know:</u> • about inventors, designers, engineers, chefs and manufacturers who have developed ground-breaking products	Evaluating Key events and individuals <u>Across KS2 pupils should know:</u> • about inventors, designers, engineers, chefs and manufacturers who have developed ground-breaking products	Evaluating Key events and individuals <u>Across KS2 pupils should know:</u> • about inventors, designers, engineers, chefs and manufacturers who have developed ground-breaking products
	Technical knowledge Making products work	Technical knowledge Making products work	Technical knowledge Making products work	Technical knowledge Making products work

	(STEAM)	(STEAM)	(STEAM)	(STEAM)
	<u>Across KS2 pupils should know:</u> • how to use learning from science to help design and make products that work • how to use learning from mathematics to help design and make products that work • that materials have both functional properties and aesthetic qualities • that materials can be combined and mixed to create more useful characteristics • that mechanical and electrical systems have an input, process and output • the correct technical vocabulary for the projects they are undertaking <u>In early KS2 pupils should also know:</u> • how mechanical systems such as levers and linkages or pneumatic systems create movement • how to make strong, stiff shell structures • that a single fabric shape can be used to make a 3D textiles product • that food ingredients can be fresh, pre-cooked and processed	<u>Across KS2 pupils should know:</u> • how to use learning from science to help design and make products that work • how to use learning from mathematics to help design and make products that work • that materials have both functional properties and aesthetic qualities • that materials can be combined and mixed to create more useful characteristics • that mechanical and electrical systems have an input, process and output • the correct technical vocabulary for the projects they are undertaking <u>In early KS2 pupils should also know:</u> • how mechanical systems such as levers and linkages or pneumatic systems create movement • how to make strong, stiff shell structures • that a single fabric shape can be used to make a 3D textiles product • that food ingredients can be fresh, pre-cooked and processed	<u>Across KS2 pupils should know:</u> • how to use learning from science to help design and make products that work • how to use learning from mathematics to help design and make products that work • that materials have both functional properties and aesthetic qualities • that materials can be combined and mixed to create more useful characteristics • that mechanical and electrical systems have an input, process and output • the correct technical vocabulary for the projects they are undertaking <u>In late KS2 pupils should also know:</u> • how mechanical systems such as cams or pulleys or gears create movement • how simple and complex electrical circuits and components can be used to create functional products • how to program a computer to monitor changes in the environment and control their products • how to reinforce and strengthen a 3D framework	<u>Across KS2 pupils should know:</u> • how to use learning from science to help design and make products that work • how to use learning from mathematics to help design and make products that work • that materials have both functional properties and aesthetic qualities • that materials can be combined and mixed to create more useful characteristics • that mechanical and electrical systems have an input, process and output • the correct technical vocabulary for the projects they are undertaking <u>In late KS2 pupils should also know:</u> • how mechanical systems such as cams or pulleys or gears create movement • how simple and complex electrical circuits and components can be used to create functional products • how to program a computer to monitor changes in the environment and control their products • how to reinforce and strengthen a 3D framework

					• that a 3D textiles product can be made from a combination of fabric shapes • that a recipe can be adapted by adding or substituting one or more ingredients	• that a 3D textiles product can be made from a combination of fabric shapes • that a recipe can be adapted by adding or substituting one or more ingredients		
	Cooking and nutrition: Knowledge: <u>Where food comes from.</u> • that food is grown (such as tomatoes, wheat and potatoes), reared (such as pigs, chickens and cattle) and caught (such as fish) in Shropshire and the UK <u>In early KS2 pupils should also know:</u> • that a healthy diet is made up from a variety and balance of different food and drink, as depicted in The Eatwell plate • that to be active and healthy, food and drink are needed to provide	Cooking and nutrition: Skills: Cooking and nutrition: Food preparation, cooking and nutrition <u>Across KS2 pupils should know:</u> • how to prepare and cook a variety of predominantly savoury dishes safely and hygienically including, where appropriate, the use of a heat source • how to use a range of techniques such	Cooking and nutrition: Knowledge: <u>Where food comes from.</u> • that food is grown (such as tomatoes, wheat and potatoes), reared (such as pigs, chickens and cattle) and caught (such as fish) in Shropshire and the UK <u>In early KS2 pupils should also know:</u> • that a healthy diet is made up from a variety and balance of different food and drink, as depicted in The Eatwell plate • that to be active and healthy, food and drink are	Cooking and nutrition: Skills: Cooking and nutrition: Food preparation, cooking and nutrition <u>Across KS2 pupils should know:</u> • how to prepare and cook a variety of predominantl y savoury dishes safely and hygienically including, where appropriate, the use of a heat source • how to use a range of	Cooking and nutrition: Knowledge: <u>Where food comes from.</u> • that food is grown (such as tomatoes, wheat and potatoes), reared (such as pigs, chickens and cattle) and caught (such as fish) in the UK, Europe and the wider world <u>In late KS2 pupils should also know:</u> • that seasons, climate and growing conditions may affect the food available	Cooking and nutrition: Skills: Cooking and nutrition: Food preparation, cooking and nutrition <u>Across KS2 pupils should know:</u> • how to prepare and cook a variety of predominantl y savoury dishes safely and hygienically including, where appropriate, the use of a heat source • how to use a range of	Cooking and nutrition: Knowledge: <u>Where food comes from.</u> • that food is grown (such as tomatoes, wheat and potatoes), reared (such as pigs, chickens and cattle) and caught (such as fish) in the UK, Europe and the wider world <u>In late KS2 pupils should also know:</u> • that seasons, climate and growing conditions may affect the food available • how food is processed into ingredients that	Cooking and nutrition: Skills: Cooking and nutrition: Food preparation, cooking and nutrition <u>Across KS2 pupils should know:</u> • how to prepare and cook a variety of predominantl y savoury dishes safely and hygienically including, where appropriate, the use of a heat source • how to use a range of

	energy for the body the difference between perishable and non-perishable foods	as peeling, chopping, slicing, grating, mixing, spreading, kneading and baking <u>In early KS2 pupils should also know:</u> - how to select appropriate ingredients and equipment. - basic food preparation techniques such as cutting, chopping, grating and spreading. - safe knife techniques, including the bridge hold and claw grip. - How to follow and write recipes. - How ingredients can be combined to create healthy meals.	needed to provide energy for the body the difference between perishable and non-perishable foods	techniques such as peeling, chopping, slicing, grating, mixing, spreading, kneading and baking <u>In early KS2 pupils should also know:</u> - how to select appropriate ingredients and equipment. - basic food preparation techniques such as cutting, chopping, grating and spreading. - safe knife techniques, including the bridge hold and claw grip. - How to follow and write recipes. - How ingredients	- how food is processed into ingredients that can be eaten or used in cooking including canning, freezing, refrigerating and dehydrating. - what food miles are and how food may travel long distances before reaching consumers - the advantages and disadvantages of importing food - how food choices can affect the environment through transportation and carbon footprint - different people require different amounts of energy - food provides energy	techniques such as peeling, chopping, slicing, grating, mixing, spreading, kneading and baking <u>In late KS2 pupils should also know:</u> - that recipes can be adapted to change the appearance, taste, texture and aroma - that different food and drink contain different substances – nutrients, water and fibre – that are needed for health	can be eaten or used in cooking including canning, freezing, refrigerating and dehydrating. - what food miles are and how food may travel long distances before reaching consumers - the advantages and disadvantages of importing food - how food choices can affect the environment through transportation and carbon footprint - different people require different amounts of energy - food provides energy measured in kilojoules (kJ) and kilocalories (kcal). - the relationship between energy intake, activity levels and maintaining a	techniques such as peeling, chopping, slicing, grating, mixing, spreading, kneading and baking <u>In late KS2 pupils should also know:</u> - that recipes can be adapted to change the appearance, taste, texture and aroma - that different food and drink contain different substances – nutrients, water and fibre – that are needed for health
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